



Learning Feature Matching with Graph Neural Networks

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Feature matching is ubiquitous

- 3D reconstruction
- Visual localization
- SLAM
- Place recognition



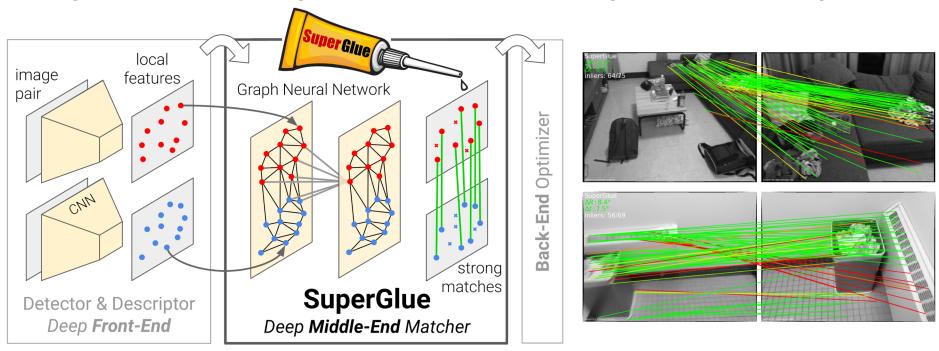
[Image Matching Workshop 2020]





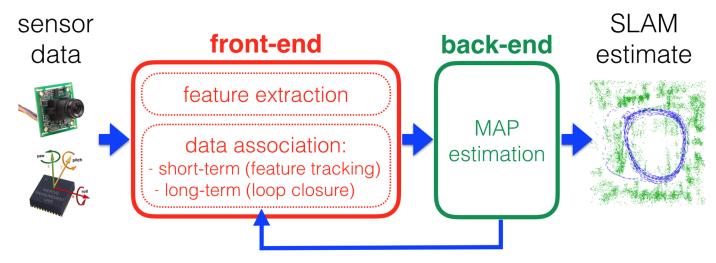


SuperGlue = Graph Neural Nets + Optimal Transport



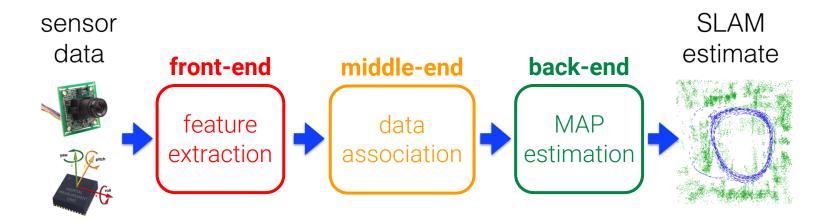
- Extreme wide-baseline image pairs in real-time on GPU
- State-of-the-art indoor+outdoor matching with SIFT & SuperPoint

Visual SLAM



- Front-end: images to constraints
 - Recent works: deep learning for feature extraction
 - → Convolutional Nets!
- Back-end: optimize pose and 3D structure

A middle-end



- Our position: learn the data association!
- We propose a new middle-end: SuperGlue
- 2D-to-2D feature matching

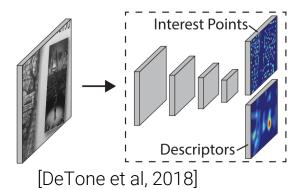
A minimal matching pipeline



SuperGlue: context aggregation + matching + filtering

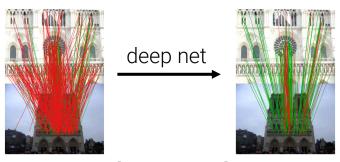


- > Classical: SIFT, ORB
- > Learned: SuperPoint, D2-Net



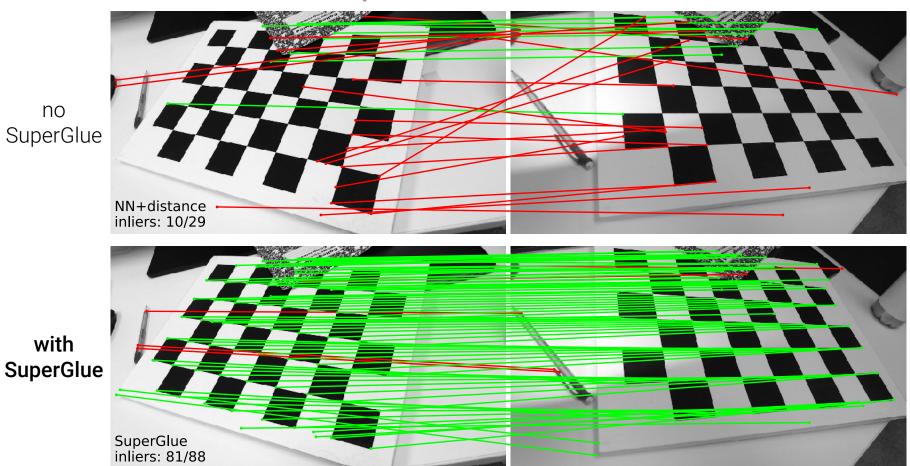
Nearest Neighbor Matching

- > Heuristics: ratio test, mutual check
- > Learned: classifier on set

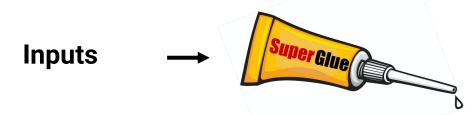


[Yi et al, 2018]

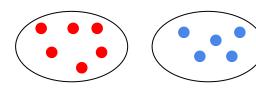
The importance of context



Problem formulation



- Images A and B
- 2 sets of M, N local features
 - \circ Keypoints: $\mathbf{p}_i := (x, y, c)_i$
 - Coordinates (x, y)
 - Confidence $\, c \,$
 - \circ Visual descriptors: \mathbf{d}_i

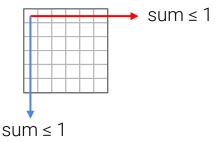


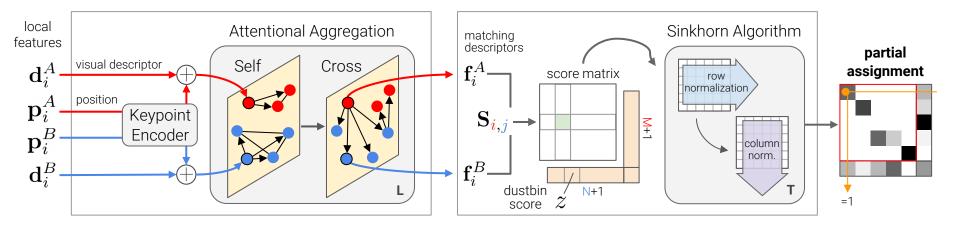
Single a match per keypoint

Outputs

- + occlusion and noise
- → a soft partial assignment:

$$\mathbf{P} \in [0, 1]^{M \times N}$$





A Graph Neural Network with attention

Encodes contextual cues & priors

Reasons about the 3D scene

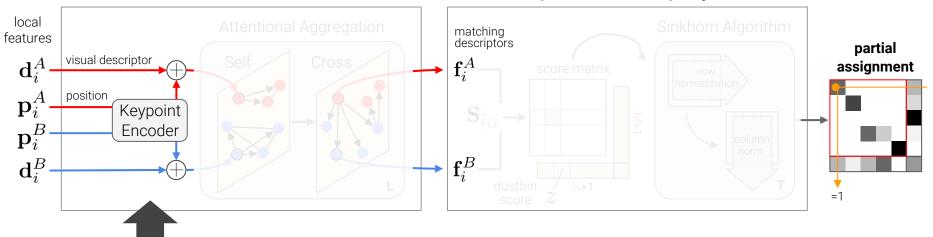
Solving a partial assignment problem

Differentiable solver

Enforces the assignment constraints

= domain knowledge

Optimal Matching Layer

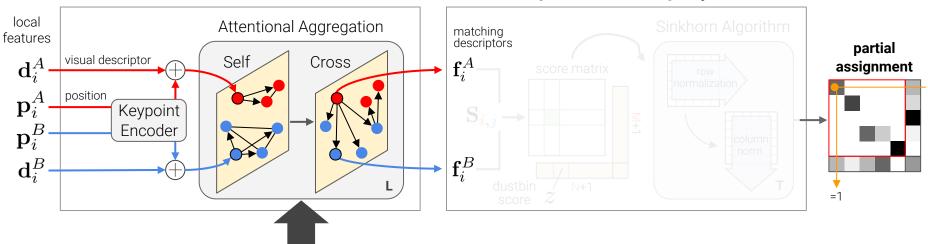


- ullet Initial representation for each keypoints i : $^{(0)}\mathbf{x}_i$
- Combines visual appearance and position with an MLP:

$$^{(0)}\mathbf{x}_{i}=\mathbf{d}_{i}+\mathrm{MLP}\left(\mathbf{p}_{i}\right)$$

Multi-Layer Perceptron

Optimal Matching Layer

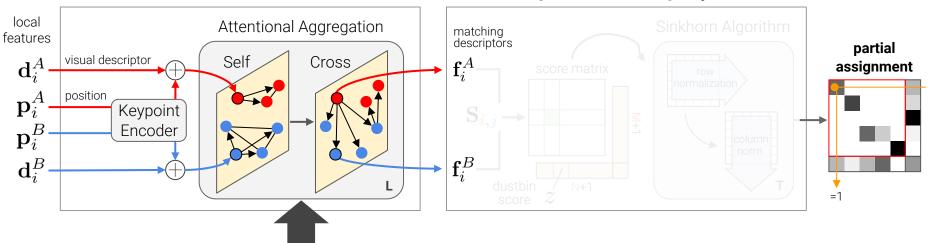


Update the representation based on other keypoints:

- in the same image: "self" edges
- in the other image: "cross" edges
- → A complete **graph** with two types of edges

 $(\ell)\mathbf{x}_i^A \longrightarrow (\ell+1)\mathbf{x}_i^A$

Optimal Matching Layer



Update the representation using a Message Passing Neural Network

$$\mathbf{x}_{i}^{(\ell+1)}\mathbf{x}_{i}^{A} = \mathbf{x}_{i}^{(\ell)}\mathbf{x}_{i}^{A} + \text{MLP}\left(\left[\mathbf{x}_{i}^{(\ell)}\mathbf{x}_{i}^{A} \mid\mid \mathbf{m}_{\mathcal{E}\to i}\right]\right)$$
the message

Attentional Aggregation

- ullet Compute the **message** $\mathbf{m}_{\mathcal{E}
 ightarrow i}$ using **self** and **cross attention**
- ullet Soft database retrieval: query ${f q}_i$, key ${f k}_j$, and value ${f v}_j$

$$\mathbf{m}_{\mathcal{E} \to i} = \sum_{j:(i,j) \in \mathcal{E}} \alpha_{ij} \mathbf{v}_{j} \quad \mathbf{q}_{i} = \mathbf{W}_{1}^{(\ell)} \mathbf{x}_{i} + \mathbf{b}_{1}$$

$$\alpha_{ij} = \operatorname{Softmax}_{j} (\mathbf{q}_{i}^{\top} \mathbf{k}_{j}) \quad \begin{bmatrix} \mathbf{k}_{j} \\ \mathbf{v}_{j} \end{bmatrix} = \begin{bmatrix} \mathbf{W}_{2} \\ \mathbf{W}_{3} \end{bmatrix}^{(\ell)} \mathbf{x}_{j} + \begin{bmatrix} \mathbf{b}_{2} \\ \mathbf{b}_{3} \end{bmatrix}$$

 \mathbf{X}_i = [tile, position (70, 100)]



= [tile, pos. (80, 110)]

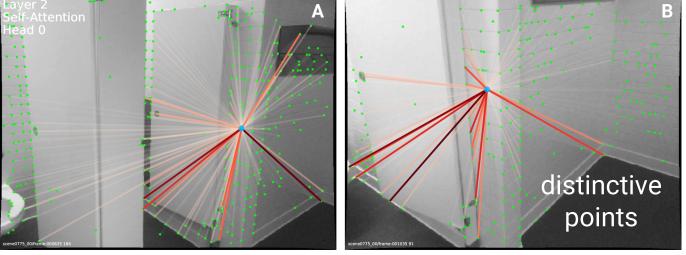
= [corner, pos. (60, 90)]

= [grid, pos. (400, 600)]

[Vaswani et al, 2017]

Self-attention

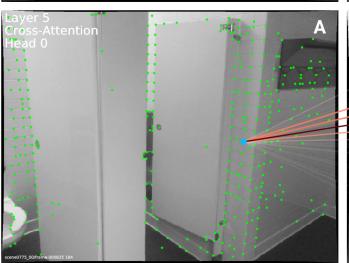
= intra-image information flow

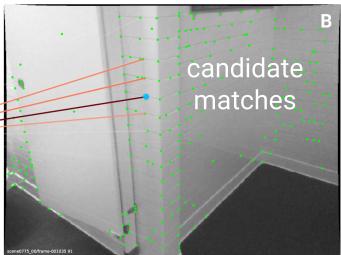


Cross-attention

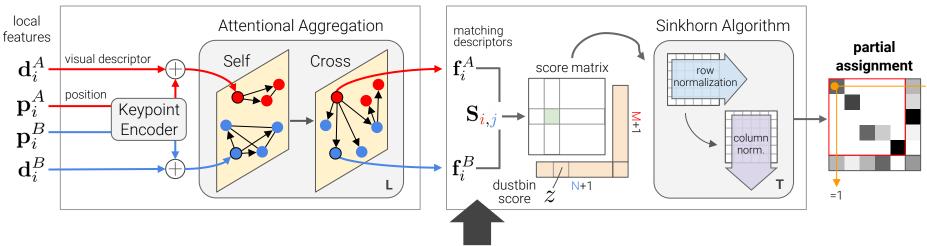
= inter-image

Attention builds a soft, dynamic, sparse graph





Optimal Matching Layer

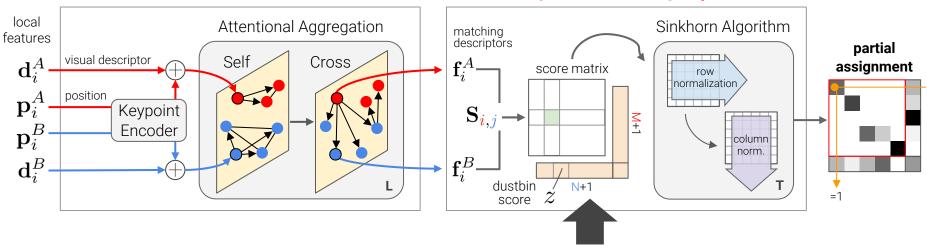


Compute a **score matrix** $\mathbf{S} \in \mathbb{R}^{M \times N}$ for all matches:

$$\mathbf{f}_{i}^{A} = \mathbf{W} \cdot {}^{(L)}\mathbf{x}_{i}^{A} + \mathbf{b}$$

 $\mathbf{S}_{i,j} = <\mathbf{f}_{i}^{A}, \mathbf{f}_{j}^{B} >$

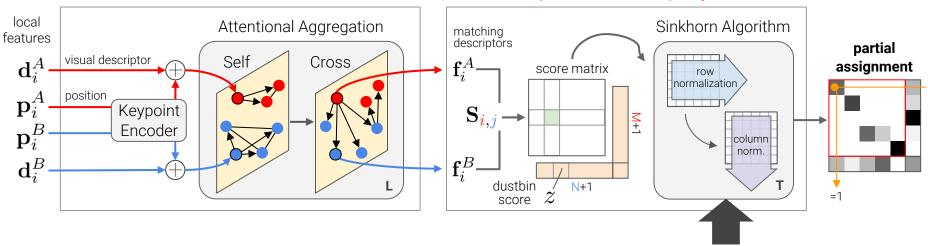
Optimal Matching Layer



- Occlusion and noise: unmatched keypoints are assigned to a dustbin
- ullet Augment the scores with a learnable dustbin score ${\mathcal Z}$

$$\bar{\mathbf{S}}_{i,N+1} = \bar{\mathbf{S}}_{M+1,j} = \bar{\mathbf{S}}_{M+1,N+1} = z \in \mathbb{R}$$

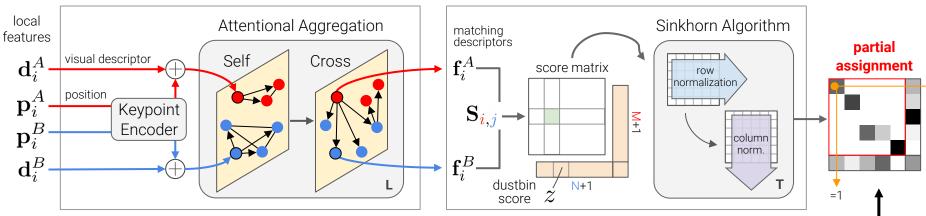
Optimal Matching Layer



- ullet Compute the assignment $ar{\mathbf{P}}$ that maximizes $\sum ar{\mathbf{S}}_{i,j}ar{\mathbf{P}}_{i,j}$
- Solve an **optimal transport** problem
- With the **Sinkhorn algorithm**: differentiable & soft Hungarian algorithm

[Sinkhorn & Knopp, 1967]

Optimal Matching Layer

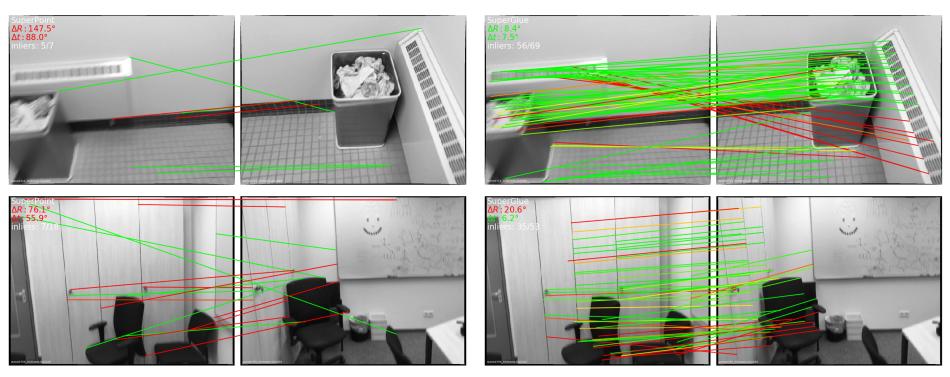


- Compute ground truth correspondences from pose and depth
- Find which keypoints should be unmatched
- Loss: maximize the log-likelihood $\mathbf{P}_{i,j}$ of the GT cells

Results: indoor - ScanNet

SuperPoint + NN + heuristics

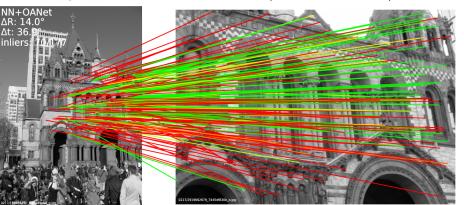
SuperPoint + SuperGlue

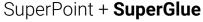


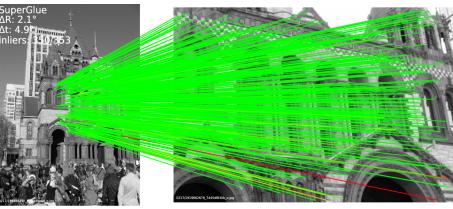
SuperGlue: more correct matches and fewer mismatches

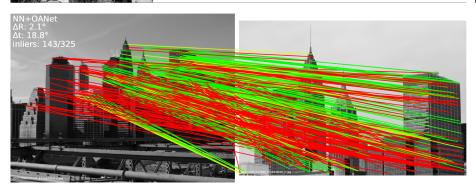
Results: outdoor - SfM

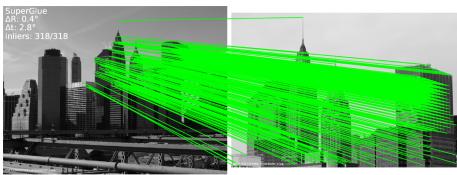
SuperPoint + NN + OA-Net (inlier classifier)





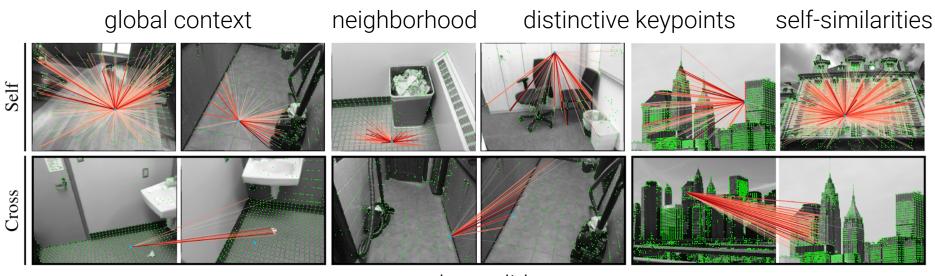






SuperGlue: more correct matches and fewer mismatches

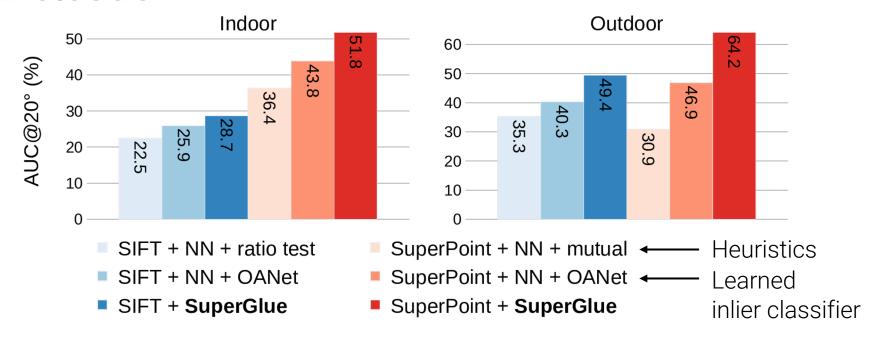
Results: attention patterns



match candidates

Flexibility of attention → **diversity of patterns**

Evaluation



SuperGlue yields large improvements in all cases

SuperGlue @ CVPR 2020

First place in the following competitions:

- Image matching challenge

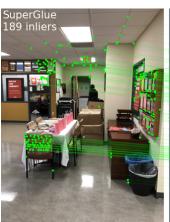
- vision.uvic.ca/image-matching-challenge
- Local features for visual localization

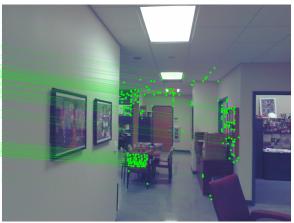
www.visuallocalization.net

Visual localization for handheld devices





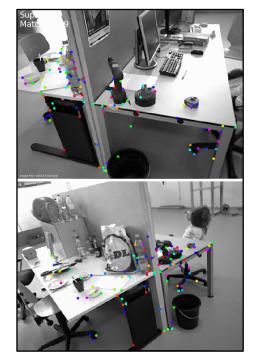




SuperGlue

Learning Feature Matching with Graph Neural Networks

A major step towards end-to-end deep SLAM & SfM



psarlin.com/superglue

